

#### Streaming Programming Systems for Exascale Stefano Markidis, Ivy Bo Peng, Erwin Laure KTH, Stockholm, Sweden

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#### Exascale computing systems:

- distributed memory nodes with a large number of (possibly heterogeneous) compute cores.
- parallel threads of execution split between multiple layers of hardware parallelism.
- memory architectures highly fragmented.
- Exascale programming system is an API that can address all these parallel threads across all these hardware layers and memory spaces with **maximum performance + highly productive**





# Exascale Programming Systems 2

With the first Exascale hardware in 5-10 years, Exascale applications will make use of combinations of existing programming APIs:

- specific to one or two layers of hardware parallelism.
- well standardized to ensure portability and sustainability
- Realistically, MPI can be good candidate for exascale programming systems:
  - Largely adopted by HPC community and it allows for incremental porting of applications to new computing models
  - Standardized

However, MPI was not designed for emerging computing paradigms, such as streaming model.



### MPI at Exascale

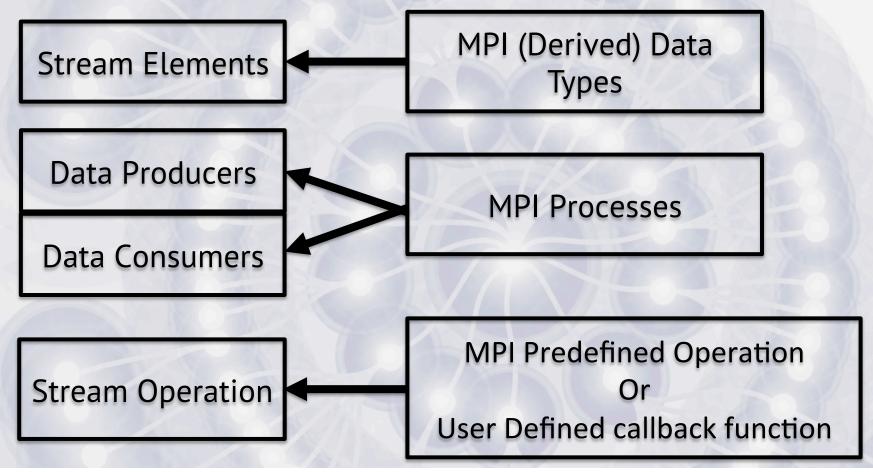
The goal of this work is to investigate the possibility of enhancing MPI with streaming capabilities.

Motivations:

- Data-centric problems (that map conveniently to streaming models) are becoming more and more common in HPC.
- Streaming model in MPI can boost the adoption of streaming paradigms in HPC community.
- Streaming frameworks using MPI underneath can benefit from streaming model support in MPI.



## Streaming Model in MPI





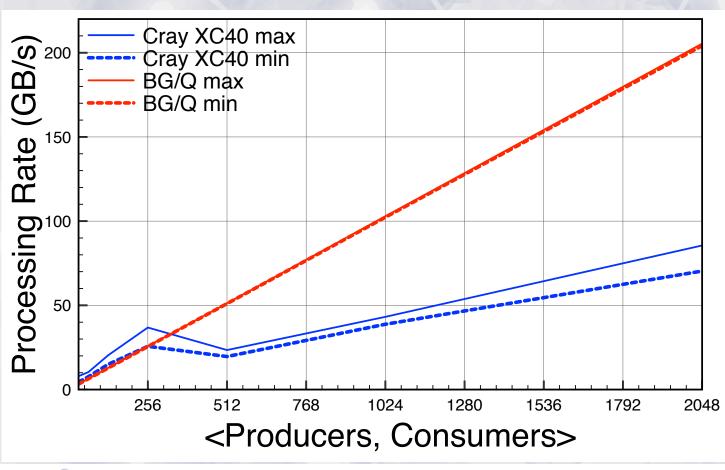
Mapping MPI to Stream Concepts

- Written in C on the top of MPI
- Set-up function: MPIStream\_CreateChannel(), MPIStream\_Attach()
- Data Producers main functions:
  - MPIStream\_Send/MPIStream\_Isend()
  - MPIStream\_Terminate()
  - MPIStream\_Query()
- Data consumers main functions:
  - MPIStream\_Operate/MPIStream\_Ioperate()

Ivy Bo Peng, S. Markidis, E. Laure, D. Holmes, and M. Bull, *A Data Streaming Model in MPI*, ExaMPI 2015 Workshop in SC'15



### **MPI Stream Library**

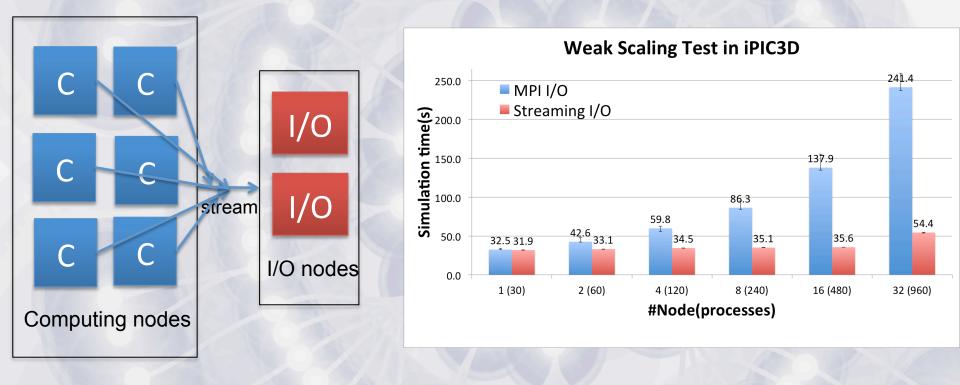


Processing rate in GB/s varying the number of data producers and consumers using scale benchmark on the Cray XC40 and Blue Gene/Q supercomputers



### STREAM Benchmark Results

### Stream out irregular and fine-grained data for parallel I/O





### HPC Use Case: Parallel I/O

- MPI likely to be an exascale programming system
- We investigated the possibility of enhancing MPI with streaming computing capabilities
- Traditional HPC MPI-based applications can benefit from streaming computing as a mean to off-load I/O, data analytics to dedicated data consumer processes.
- Streaming model in MPI can boost the adoption of streaming paradigms in HPC community.
- Streaming framework using MPI underneath can benefit from streaming model in MPI.



## Conclusions





## Additional Slides

- A Parallel Stream is a a sequence of Stream Elements:
  - A parallel Stream is divided over a group of producers
  - Data producers perform HPC applications and stream out elements occasionally
  - Stream Element is the unit of transmission
- One **Operation** is attached to one Parallel Stream:
  - Performed by Data Consumers on first-come-first-serve basis
  - Consists of one Intermediate Operation (per stream element) and one Terminal Operation (all stream elements)



