Pilot-Streaming: Design Considerations for a Stream Processing Framework for High-Performance Computing

Andre Luckow, Peter M. Kasson, Shantenu Jha STREAMING 2016, 03/23/2016 RADICAL, Rutgers, <u>http://radical.rutgers.edu</u>

Motivation

There is a need to couple data sources, HPC, analytics! 20+ applications identified at STREAM16

Challenges:

- Data applications and pipelines are **complex**
- Scalability and Elasticity: dynamic changes in resource demands
- Scheduling and provisioning of resources: right amount of resources at right time
- **Programming models:** HPC (MPI, OpenMP, GPU) vs. Big Data (Java, Python, R)
- Interoperability: Data sources sinks often in different environments (IoT, cloud, HPC, HPDC) than compute

Current State:

- Streaming (in sciences) often implemented on application-level (w/limited re-use)
- Manifold landscape of streaming tools (Apache Open Source Tools, Cloud Tools)

Workload Characteristics





Workload Characteristics



Message Broker



Introduction Pilot Abstraction



The Convergence of HPC and "Data Intensive" Computing



A Tale of Two Data-Intensive Paradigms: Data Intensive Applications, Abstractions and Architectures In collaboration with Geoffrey Fox (Indiana) http://arxiv.org/abs/1403.1528

Pilot-Abstraction for HPC and Hadoop Interoperability



http://arxiv.org/abs/1602.00345

Streaming and Batch Computing

Data



Questions:

- How to manage batch and streaming frameworks side-byside?
- How to enable interoperability between different programming system/models/middleware/schedu lers?
- How to enable elasticity?

http://dx.doi.org/10.5281/zenodo.47946

Pilot-Streaming





Conclusion

- 1. Pilot-Jobs enable the co-location of HPC/Simulations and Big Data Tools (Hadoop, Spark, higher-level tools)
- 2. Pilot-Streaming will support message-broker as data source/sink that enables the de-coupling of applications
- 3. Dynamic resource management provided by the Pilot-Abstraction is critical for stream environments

Thank you!