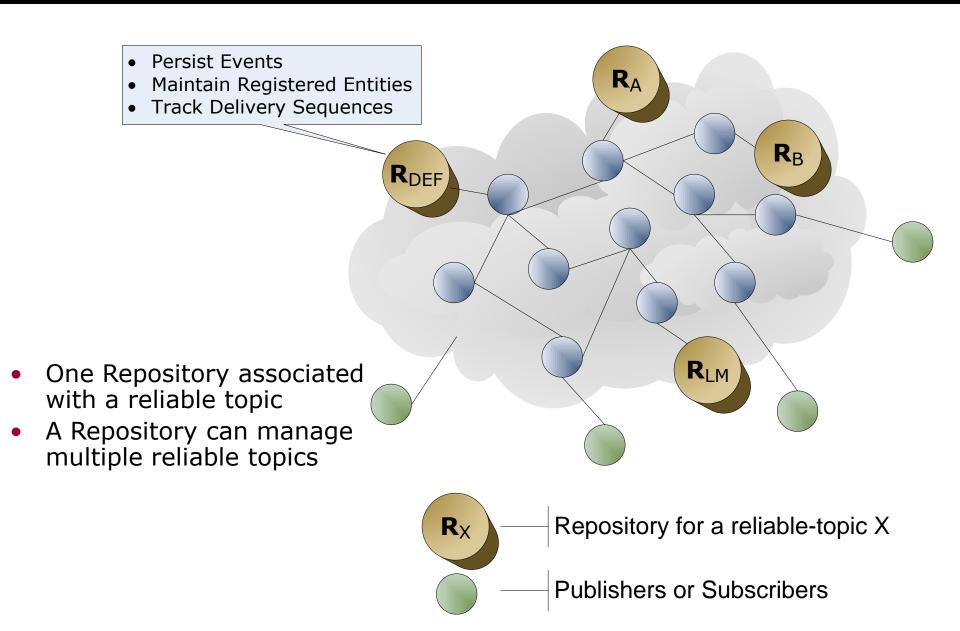
Fault-Tolerant Reliable Delivery of Messages in Distributed Publish/Subscribe Systems

Shrideep Pallickara, Hasan Bulut & Geoffrey Fox Community Grids Lab Indiana University

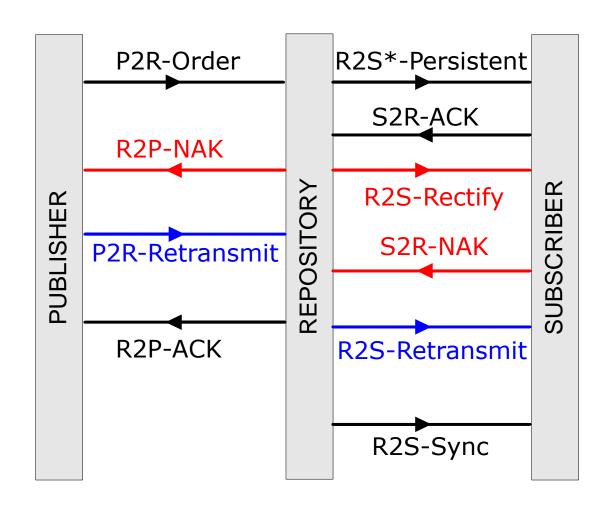
Reliable Delivery: Desiderata

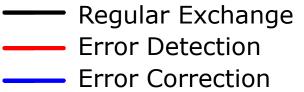
- Cope with node/link failures & unpredictable links
 - Links may duplicate, garble and lose messages
- Many-to-Many reliable delivery across sessions
 - Support recovery from failures or disconnects
 - Support replays
- Transport-independent
- Support exactly-once delivery
 - Order, duplicate detection
- Authorized reliable delivery

Reliable Delivery



Reliable Delivery

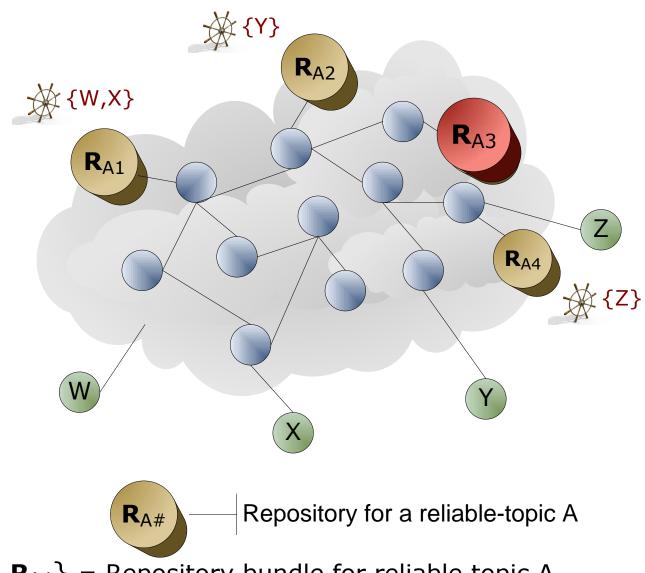




Reliable delivery: Advantages

- Reliable delivery ONLY for authorized entities
 - Coexists with entities not interested in reliable delivery
- Storage, is **not communal**, and should be provisioned by the topic owner.
- Control Messages are issued over different topics.
 - Discovery constraints can be imposed e.g. Restrict replays
- Different QoS can be associated with control topics.
 - Require signed acknowledgements (Non-repudiation)
 - Buffering & Jitter reduction services for replayed messages.
 - Streams replayed at say 24 fps instead of 500 fps
- Easy to maintain audit trails
 - Track client loss rates, NAKs, disconnects & recoveries
- Lends itself naturally for greater redundancy

Repository Redundancy

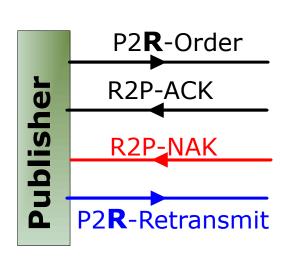


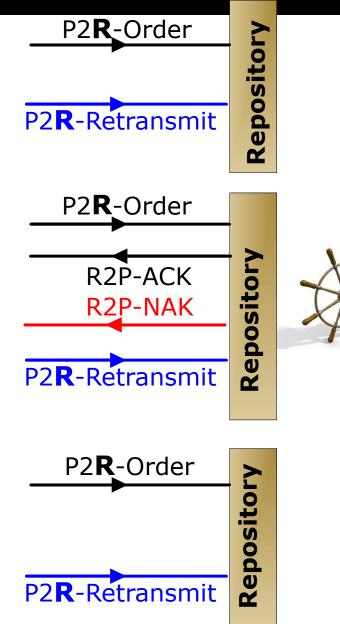
 $\{R_{A1}, R_{A2}, R_{A3}, R_{A4}\}$ - Repository bundle for reliable topic A

Repository Redundancy

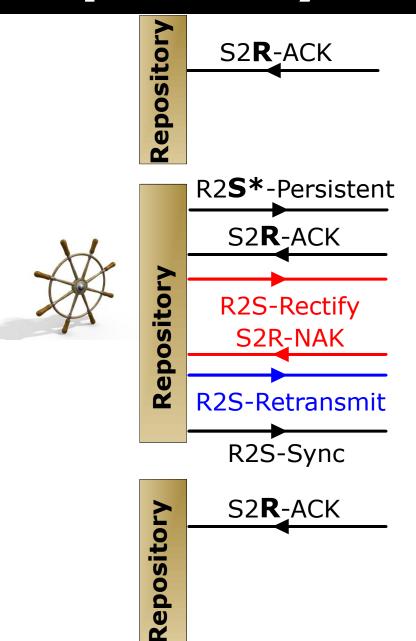
- Multiple repositories constitute a repository bundle
 - A given repository can be part of multiple bundles
- Associate a repository-bundle for a given topic for greater redundancy
 - Sustain repository failures and downtimes
- Fine tune redundancy associated with a bundle
 - Graceful addition & removal of constituent repositories
- Clients leverage network proximity through bundle
 - By choosing a closer repository, communication latencies are reduced. Retransmissions and recoveries are faster.
- Repository with which a client actively interacts with is its steering repository.
- Set aside repositories for recovery and replays

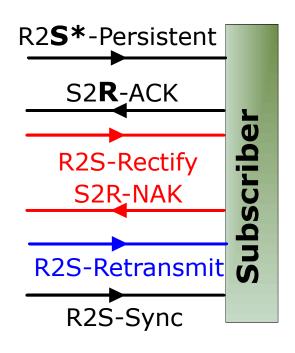
Repository Bundle: Publisher



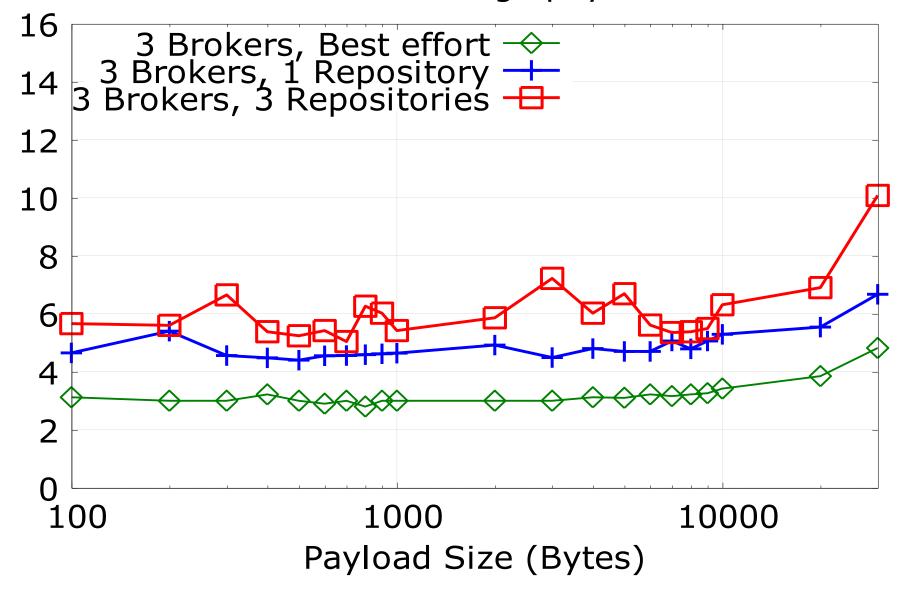


Repository Bundle: Subscriber





Delivery overheads in different Topologies for different message payload sizes



Ongoing Activities

- Repository placement schemes
 - Reduction of publisher & subscriber overheads
 - Facilitate faster recoveries and error-corrections
 - Dedicated repositories for use in replays
- Current Deployment
 - eSports System To facilitate recording, annotation and replays of multimedia stream