

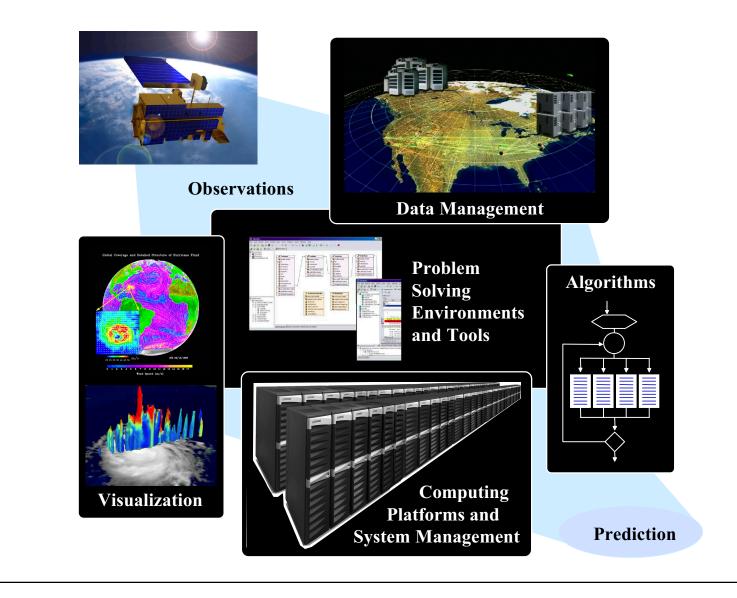
Report from the Earth Science Enterprise

ESE Computational Technology Requirements Workshop

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Computational Technology Requirements Workshop

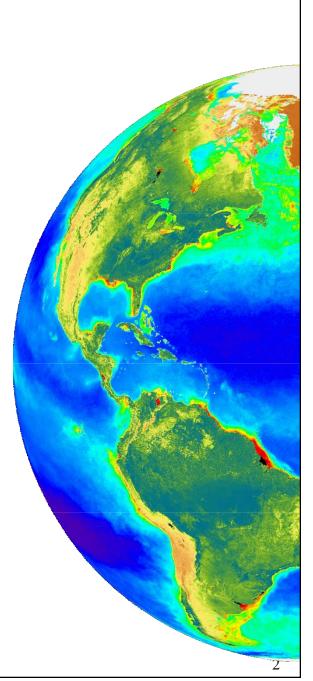
April 30 - May 1, 2002





"The overarching purpose of Earth system science is to develop the knowledge basis for predicting future changes in the coupled physical, chemical, geological, biological, and social state of the Earth and assessing the risks associated with such change".

Earth Science Research Strategy for 2000-2010, p.17









The First Step Toward Developing a Vision for the Future of High End Computing Program:

- Organized computational technologies requirement workshop April 30-May 2
- Discussions driven by ESE prediction goals around science themes of **Weather**, **Climate**, and **Solid Earth**

Workshop Charter:

- Identify ESE computing capabilities required to achieve ESE prediction goals for 2010 and beyond
- Evaluate current ESE capabilities against these requirements
- Determine and quantify what gaps in capabilities exist
- Determine which gaps can be addressed by advances in computational technologies
- Identify and quantify advancements in computational technologies that require NASA investment in order to bridge these gaps.
- Prioritize these capability advancements in terms of their likelihood to enable the Earth system prediction goals for 2010.
- Create a roadmap for each unique capability advancement.
- Create a final report.



Science Drivers

Weather - Robert Atlas/GSFC Climate - Jim Kinter/COLA Solid Earth - Andrea Donnellan/JPL

Capability Requirements

Cross-cut of panel reports - Robert Ferraro/JPL



Weather Science Computational Requirements

Presented by Robert Atlas

Panel Members: Robert Atlas/GSFC co-chair Ricky Rood/GSFC co-chair Arlindo da Silva/GSFC Jim Dodge/HQ Tim Hogan/NRL

Bill La Penta/MSFC Shian-Jiann Lin/GSFC Jeff McQueen/NOAA Wei-Kuo Tao/GSFC



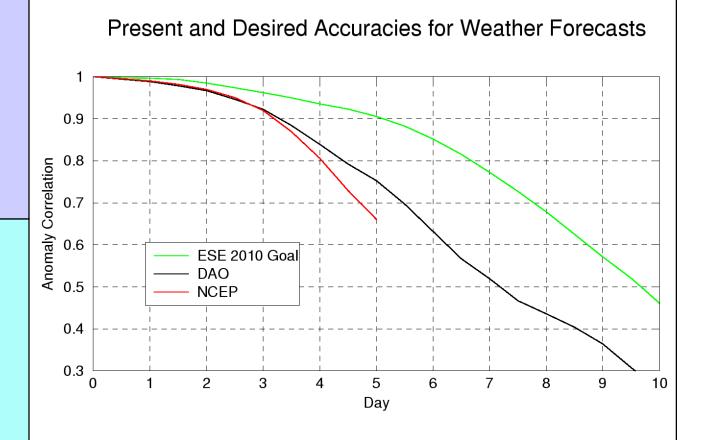
ESE Prediction Goals for Weather Prediction

Today's Capability

- **3-day forecast at 93%**
- 7 day forecast at 62%
- 3 day rainfall not achievable
- Hurricane landfall+/- 400 Km at 2-3 days
- Air Quality day by day

2010+ Capability

- 5 day forecast at >90%
- 7-10 day forecast at 75%
- 3 day rainfall forecast routine
- Hurricane landfall+/- 100 Km at 2-3 days
- Air Quality forecast at 2 days





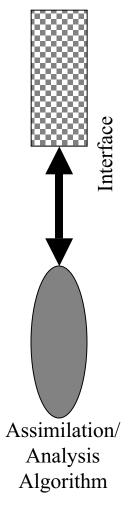


Development Areas (Systems Investment)

- Models
- Analysis
- Validation
- Optimization of Observing System
- Data Management
- Computational Systems
- Interfaces to Operational Agencies & Customers

Forecasting System for 2010

Forecast model



Global Resolution (10 km, 100L) Deterministic

Validation

Observations used

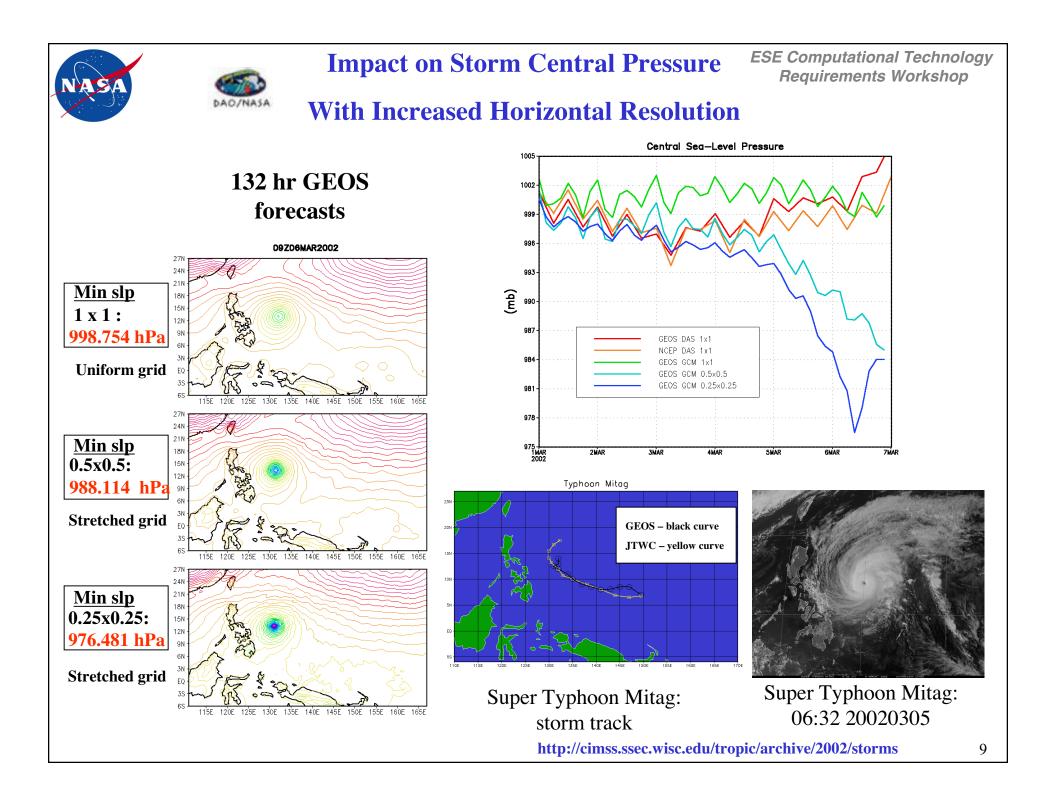
(5 X 1010 daily)

Weather prediction: 10 day forecast (< 2 hours wall clock) Climate reanalysis: 30 assimilated days (24 hours wall clock)

<u>Comprehensiveness/</u> <u>Coupling</u> Upper Ocean Land surface Sea Ice Chemistry Physics <u>High Resolution</u> <u>Applications</u> Coastal Air Quality Meso/Cloud-scale (Environmental Security) Reanalysis Regional Climate

End Operational User Agency

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Computing Requirements for Weather

	2002 System	2010+ System		
Resolution				
• Horizontal	100 km	10 km		
• Vertical levels	55	100	100	
• Time step	30 minutes	6 minutes		
• Observations	-			
 Ingested 	10^{7} / day	10^{11}_{0} / day		
• Assimilated	10^{5} / day	10^8 / day		
System Components:	Atmosphere	Atmosphere, Lar	nd-surface,	
	Land-surface	Ocean, Sea-ice,		
	Data assimilation	Next-generation data assimilation		
		Chemical constit	tuents (100)	
Computing:		Must Have	Important	
• Capability (single image system)	10 GFlops	20 TFlops	50 TFlops	
• Capacity (includes test, validation,	10 01 1005	(2000x)	50 11 10 p5	
reanalyzes, development)	100 GFlops	400 TFlop (4000x)	1 PFlops	
Data Volume:				
• Input (observations)	400 MB / day	1 PB / day		
• Output (gridded)	2 TB / day	10 PB / day		
Networking/Storage				
• Data movement				
• Internal	4 TB / day	20 PB / day		
 External 	5 GB / day	10 TB / day		
• Archival	1 TB / day	10 PB / day		



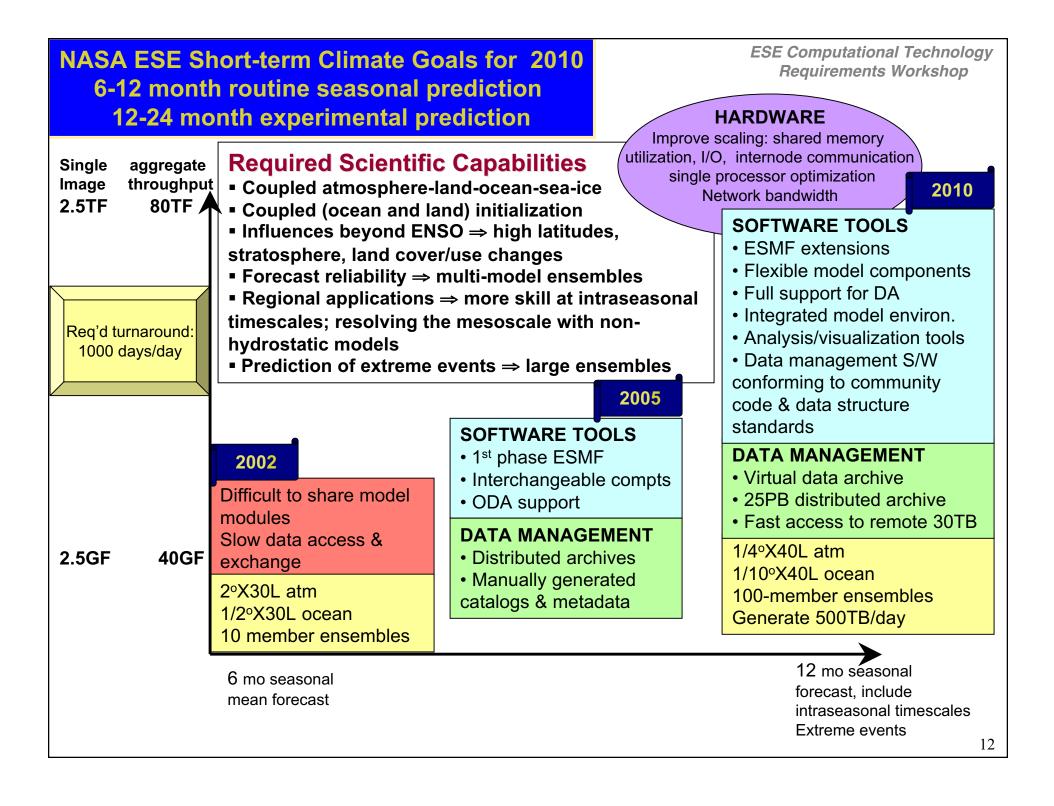
Climate Science

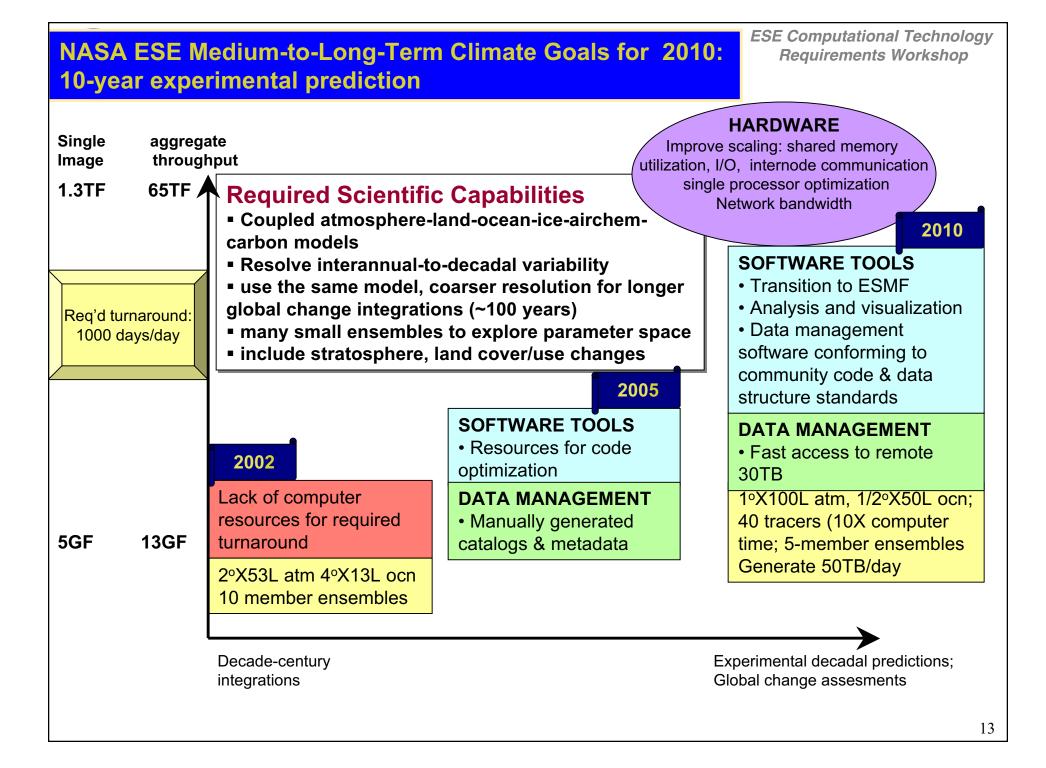
Computational Requirements

Presented by Jim Kinter/COLA

Panel Members: Michele Rienecker/GSFC co-chair Al Kellie/NCAR co-chair Dave Bader/DOE Cecilia DeLuca/NCAR Brian Gross/GFDL Ming Ji/NOAA

Jeffrey Jonas/GISS Jim Kinter/COLA Tong Lee/JPL Tsengdar Lee/HQ C.R. Mechoso/UCLA Max Suarez/GSFC





ESE Computational Technology NASA ESE CLIMATE: Requirements Workshop SCIENCE REQUIREMENTS → PERFORMANCE GOALS

The science requirements map to performance goals assuming a conservative rate of processor improvement (Moore's Law ~2X / 30 months) -- IF --

Scalability is maintained through comparable improvements in switch & shared memory utilization H/W & S/W

Impediments to achieving science goals:

scaling limitations of H/W & S/W → can't reach anticipated performance

- lack of integrated tools to facilitate model use, cataloging of output
- lack of network bandwidth & S/W for sharing, analyzing & visualizing data

Impediments	to achieving performance goals: Machine balance
 highest priority 	communication (internode & shared memory utilization)
high priority	I/O bandwidth & storage
	Fortran compilers (improve processor performance)
little influence	processor speed



THE NEXT GRAND CHALLENGE

Data Management & Distributed Access to Virtual Multi-Model Archive

The 2010 problem - using S-I prediction as an example:

Anticipated output: 500TB per image (multi-year output; low estimate) 5PB per "experiment": e.g., 10-member ensemble

Problem is probabilistic, so multi-model strategy required

Anticipated aggregate: ~ 5 groups sharing data 25 PB per experiment

Example analysis goal: explore extreme event for 1 season need to share 30TB data volumes for analysis



Solid Earth Science Computational Needs

Presented by Andrea Donnellan/JPL

<u>Panel Members:</u> John Ries, UT Austin John Rundle, UC Davis Geoffrey Fox, Indiana U Jay Parker, JPL

Robert Crippen, JPL Eric DeJong, JPL Ben Chao, GSFC Weijia Kuang, GSFC



Solid Earth Science Questions

- 1. What is the nature of deformation at plate boundaries and the implications for earthquake hazards?
- 2. How is the land surface changing and producing natural hazards?
- 3. What are the interactions among ice masses, oceans, and the solid earth and their implications for sea level change?
- 4. How do magmatic systems evolve and under what conditions do volcanoes erupt?
- 5. What are the dynamics of the mantle and crust and how does the earth's surface respond?
- 6. What are the dynamics of the earth's magnetic field and its interactions with the earth system?



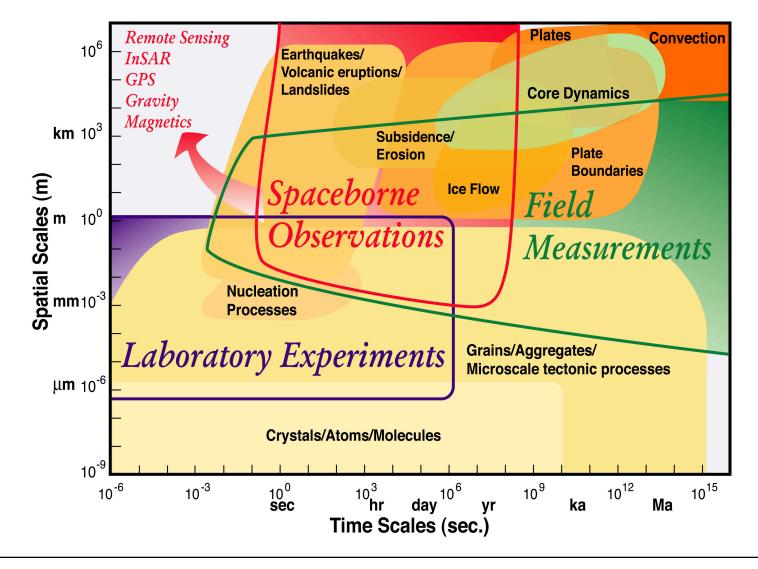
The Solid Earth is:

Complex, Nonlinear, and Self-Organizing

Computational technologies can help answer these questions:

- 1. How can the study of strongly correlated solid earth systems be enabled by space-based data sets?
- 2. What can numerical simulations reveal about the physical processes that characterize these systems?
- 3. How do interactions in these systems lead to space-time correlations and patterns?
- 4. What are the important feedback loops that mode-lock the system behavior?
- 5. How do processes on a multiplicity of different scales interact to produce the emergent structures that are observed?
- 6. Do the strong correlations allow the capability to forecast the system behavior in any sense?

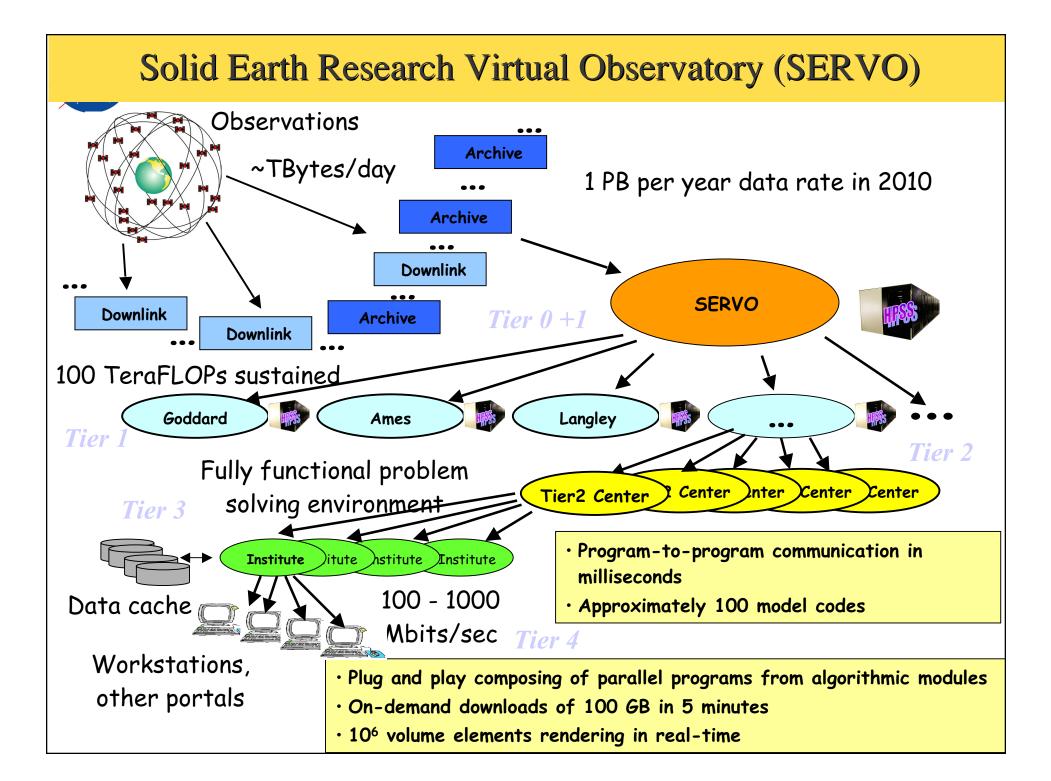
Processes Take Place on Many Space and Time Scales

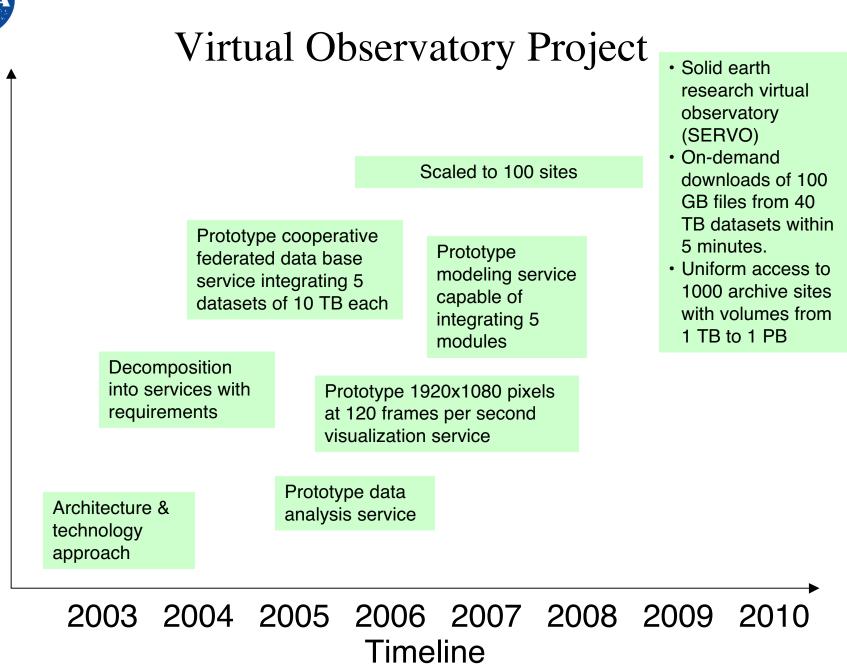




Recommendations

- 1. Create a Solid Earth Research Virtual Observatory (SERVO)
 - Numerous distributed heterogeneous real-time datasets
 - Seamless access to large distributed volumes of data
 - Data handling and archiving part of framework
 - Tools for visualization, datamining, pattern recognition, and data fusion
- 2. Develop an Solid Earth Science Problem Solving Environment (PSE)
 - Addresses the NASA specific challenges of multiscale modeling
 - Model and algorithm development and testing, visualization, and data assimilation
 - Scalable to workstations or supercomputer depending on size of problem
 - Numerical libraries existing within a compatible framework
- 3. Improve the Computational Environment
 - PetaFLOP computers with Terabytes of RAM
 - Distributed and cluster computers for decomposable problems
 - Development of GRID technologies





Problem Solving Environment Project

Integrated visualization service with volumetric rendering

Extend PSE to Include

- · 20 users collaboratory with shared windows
- Seamless access to high-performance computers linking remote processes over Gb data channels.

Plug and play composing of sequential programs from algorithmic modules

Prototype PSE front end (portal) integrating 10 local and remote services

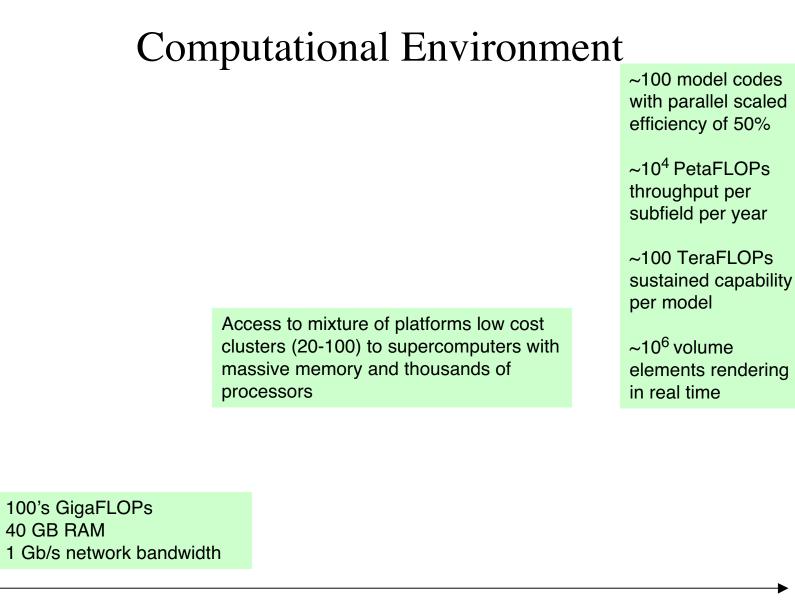
Isolated platform dependent code fragments

Capability

 Fully functional PSE used to develop models for building blocks for simulations.

- Program-to-program communication in milliseconds using staging, streaming, and advanced cache replication
- Integrated with SERVO
- Plug and play composing of parallel programs from algorithmic modules

2003 2004 2005 2006 2007 2008 2009 2010 Timeline



2003 2004 2005 2006 2007 2008 2009 2010 Timeline

Capability



Capability Requirements Cross-cut of Panel Reports

Presented by Robert Ferraro/JPL

NASA

Cross-cut of Panel Capabilities Requirements

- Each Panel defined capabilities needed to achieve prediction goals in 2010
- Weather, Climate, and Solid Earth 2010 systems analyzed for stressing requirements
 - Strawman environments proposed by each panel
- Common Capability Requirements Identified
- Requirements Quantified where possible
- Use Scenarios presented where quantification is not possible
- Specific Technologies were not addressed by panels
 - Panels determined "what" was needed
 - Left it to technology experts to determine "how" to provide it
- The future path of computing technology is hard to predict
- The best approach is to drive development with specific sciencerequired capabilities



Technology Cross-Cut of Gaps Identified

- A. Computing Platforms
- B. Data Management
- C. Programming Environment and Tools
- D. Distributed Computing
- E. Other Requirements



A. Computing Platform Throughput Required

		Throughput	Required
Weather	10 Day Forecast Atmosphere:10 km horizontal, 100 levels vertical 10 ¹¹ observations	20 Tflops	400 Tflops
Climate	S-I Prediction Atmosphere: 25 km horizontal Ocean: 6 km horizontal	5 Tflops	100s Tflops
Solid Earth	Earthquake Fault Slip 16M finite elements 100k boundary elements	2 Tflops	10s – 100 Tflops

- Single application requirements derived from current performance extrapolated by required resolution increase
- Capacity requirements are based on current experience scaled up to the 2010 strawman environments



Technology Issues

Vendors are expected to offer 20 - 50 Gflops processors, platforms with 10,000 processors, plenty of memory and storage Gaps are in achievable applications performance

Needs:

- Single processor application performance at a significant fraction of peak
- Application scalability to thousands of processors
- I/O performance that scales with the application performance

Technology required:

- Performance optimization tools
- Compilers that achieve a significant fraction of peak architecture performance

Programming language/paradigm continues to impact this ability

- Scalable, portable algorithms
- Scalable operating systems
- Low latency, high bandwidth interprocessor communications
- Low latency, high bandwidth parallel I/O



B. Data Management Requirements

	Observational Data	Access Modes Rates	Output Data	Storage Term/Re- access Mode
Weather Forecast	1 TB/day Multiple Sources Continuous	Streamed input 20 GB/s	10 PB/day – Archival 10 TB/day – external distribution	Medium – Long Catalogued
Climate Modeling	10s of GB from archival sources	Data archive request 2 GB/s (latency tolerant)	100s TB/day	50% Short term - Immediate analysis 50% Medium term - Catalogued
Solid Earth Research	100s of GB/day Distributed sources	Distributed archives – low latency access	1 PB/day – ingested into distributed archives	Medium – Long Catalogued access

- Data volume is expected to be overwhelming and heterogeneous in format
 - Model output data management is the problem
- Current practice does not scale to these volumes
- Data storage expected to be geographically distant from data consumers
- Uniform, seamless identification, indexing, and access methods required



Technology Issues

Vendors expected to provide physical storage solutions Gaps are in management, distribution of data volume Needs:

- Uniform, location independent service for identifying, managing, and accessing metadata and raw data
- Data transport performance that scales to consumer requirements
- Low latency random access

Technology required:

- Internal bandwidths @ 300 Gbytes/s
- WAN bandwidths that scale to provide 150 Mbytes/s for *every producer/consumer simultaneously*
- Reliable, location independent data transport services
- Intelligent Data caching
- New data organization & management applications
 Next generation database tools for science data
 Location independent view and control of data



C. Programming/Problem Solving Environment Requirements

- Applications to become much more complex
 - Composed of many separate models, data sources
 - Componentization necessary for maintainability, upgradability
 - Applications can consist of geographically distributed pieces
 - No single person will understand all of the details
- New applications need to be implemented in a month instead of a year
 - The research requirements demand agility in the model implementation
 - Reusable software is a must
- Performance (efficiency) must be maintained without heroic efforts
- Ensemble executions, distributed application executions must be transparently manageable



Technology Issues

No discipline specific vendor offerings expected in this area Needs:

- Application frameworks/composable component architectures
- Platform independent program design and execution environment
- Highly efficient applications that scale to 1,000s of processors without heroic effort

Technology required:

- Discipline specific frameworks and components (e.g. ESMF, SERVO)
- Performance tuning tools
- Portable, scalable components from which to build applications
 - Numerical libraries
 - PDE component toolkits
 - Data, information, and knowledge components
- Standardized program execution environment independent of execution assets



D. Distributed Computing Requirement

- Integration of geographically distributed data servers, computing assets, and users will be the norm
 - Thousands of data servers
 - Thousands of application servers
 - Thousands of users
- Assets need to be unified in a seamless environment for maximum productivity
 - Scheduling of assets
 - Low latency request servicing
 - Uniform and universal naming [metadata] and access schemes
 - High bandwidth data transport
 - Programming Model needs to hide/optimize access latency penalties
- Transparent, reliable data transport layer for interservice communication is required



Technology Issues

Unpredictable vendor offerings in this area in 2010 Currently, there is a multi-agency investment (NSF, DOE, NASA) in this area (GRID computing)

Needs:

Uniform, seamless, transparent access and programming environment

Technology required:

- Universal standard middleware
- Transparent data caching mechanisms
- Reliable high bandwidth, standardized data transport layer
 With automatic data format translation
- User single entry point with global application execution control
- Distributed application program composition tools
- Distributed performance evaluation tools spanning the data sources, application services, clients, and networks



ESE Computational Technology **E. Other Requirements**

- Scalable, Efficient Implementations of Common Algorithms
 - Current practice is user implemented and application specific generally not reusable
 - New implementation paradigms required that:
 - Allow transparent incorporation into applications
 - Maintain efficient execution on 1,000s of processors
 - Automate latency tolerance
 - Are completely portable
- Real time visualization of Terabytes of data
 - Current commercial offerings will not scale to these data volumes
 - Must use vendor provided display technology Expect 10x display resolution over 10 years
 - Visualization Applications must;
 - Ingest Terabytes of data from geographically distributed sources Render arbitrary combinations of diverse data sets in real time Deliver rendered product to the end user interactively at their local site

Requirements Workshop



Other Requirements

- Scalable Data Mining Applications
 - Currently in its infancy
 - New data mining applications for extracting science information require development

Pattern analysis over order 10⁶ features

Wavelet analysis on order 10⁶ scales

Inversion techniques for order 10⁶ parameters

Distributed data sources

- Computing Platform Systems Management
 - Currently Ad Hoc
 - System engineering practice needs to integrated into the computing center infrastructure design and operation Performability analysis tools
 - Building discipline specific computing centers needs to be supported by integration tools and systems management best practices



Technology Issues

- No vendor offerings expected for algorithms
- Vendor improvements in display technology will bound end-user viewing resolution
- "Last Mile" network bandwidth a factor that needs to be considered
- Commercial Data mining applications do not apply to science and model data



Summary

- NASA science requires major advances in computational technology
 - NASA's unique driver is the data
- Achievement of the prediction goals will require coordinated investments in science advancement and computational technologies
 - Key stressing science applications are already identified
 - Data management, application throughput, and problem solving environments are common across disciplines
 - Science applications will build upon industry best practices, standards, and commercial offerings - But industry will not provide key technologies required to enable the stressing applications
 - Coordinated investment in these identified technologies will benefit all the disciplines
- Continued, focused investment in a science driven technology development program is required for success in the ESE