The import statement (like an include) makes all the methods in the Graphics class in the awt package available

Puts HelloWorldApplet as a subclass of applet.

```
import java.awt.Graphics;

public class HelloWorldApplet extends java.applet.Applet
{
   public void paint (Graphics g)
   { g.drawString ("Hello, world!", 5, 25);
   }
}
```

drawstring is one of many graphics methods that define what is to be displayed.

The paint method displays a graphics object on the screen - one of the standard methods that takes the place of main for applets.