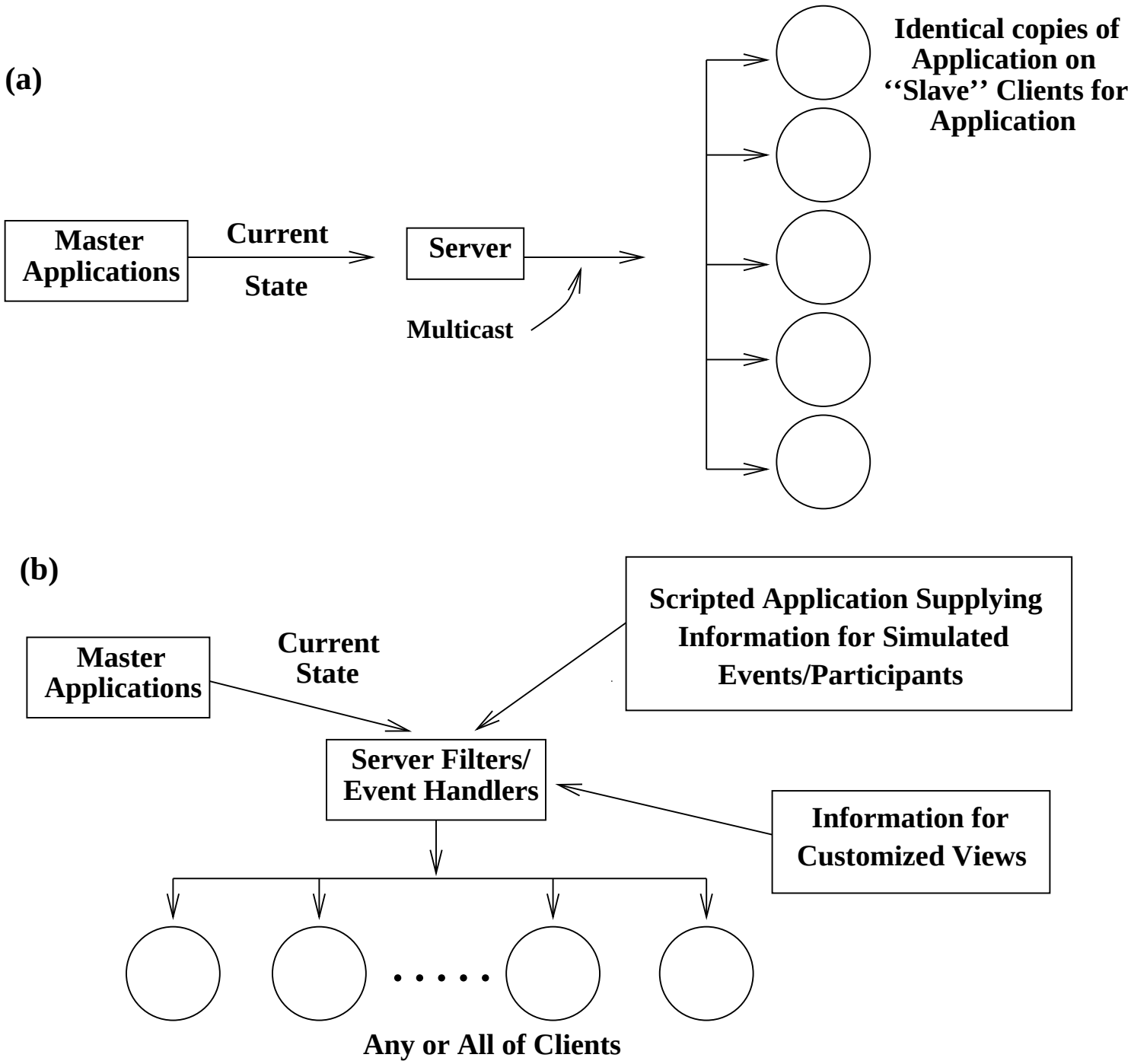
(a)
Master Applications
Current State
Server
Multicast
Identical copies of Application on ‘‘Slave’’ Clients for Application
(b)
Master Applications
Current State
Scripted Application Supplying Information for Simulated Events/Participants
Server Filters/ Event Handlers
Information for Customized Views
Any or All of Clients