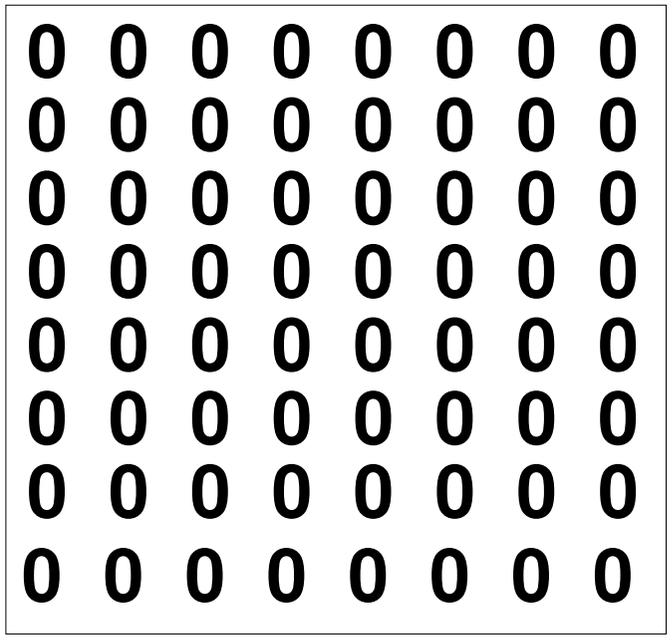
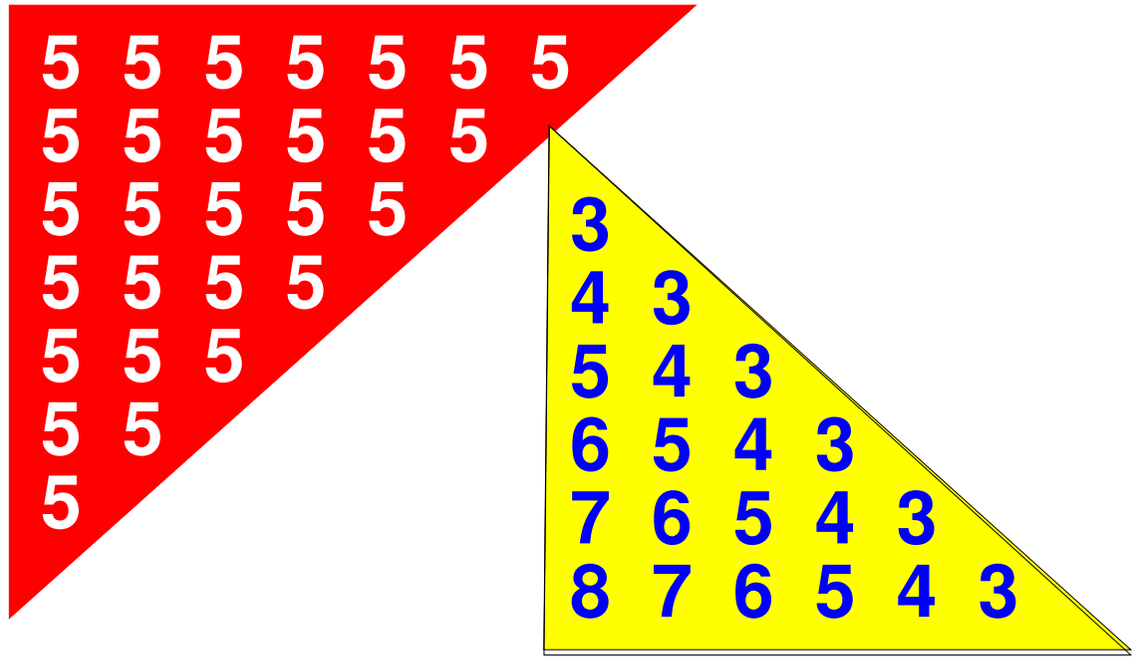
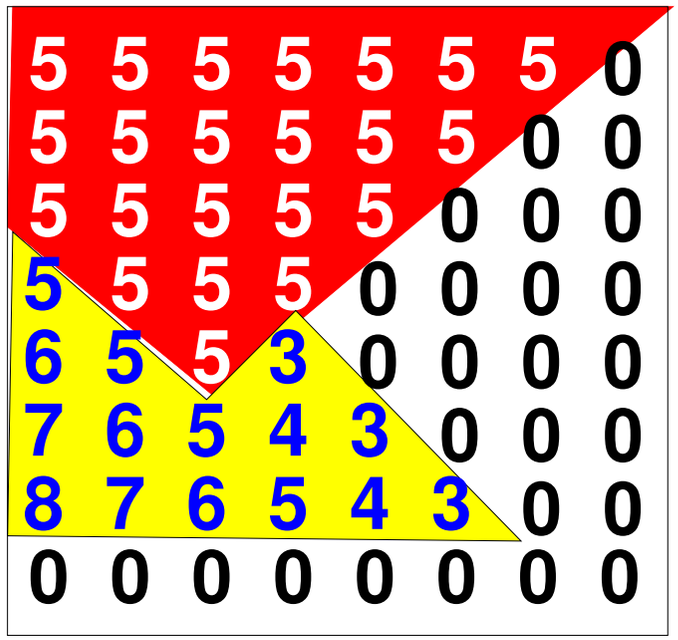


Original z–buffer



Polygons to be scanned

z–buffer with one polygon



z–buffer with both polygons